



September 20, 2017

**RE: Sewer Main Replacement Project #6838**

Dear Neighbor,

In coordination with Mayor Rahm Emanuel's "Building a New Chicago" infrastructure improvement program, and at Alderman Mell's and Alderman Ramirez-Rosa's request, I would like to provide you with information about an upcoming sewer main construction project in your neighborhood.

In early October, Department of Water Management crews will begin the work to install a new sewer in North Spaulding Avenue from North Elston Avenue to 200' N of West Waveland Avenue. The old sewer needs to be replaced.

When we are working in the street, we may close it to traffic for safety reasons. Outside of working hours, a travel lane will be left open for local traffic only. You will always be able to reach your home or business.

We will post our work area for "No Parking" as needed during work hours (generally 7am-4pm). We are agreeable to parking outside of those hours, but cars will need to be moved by the start of the next workday. We will try to preserve as much parking as possible.

We know that construction always involves inconveniences and noise. We will do everything possible to maintain your quality of life throughout these projects, and conducting ourselves as good and thoughtful neighbors in the course of our presence on your street.

Should you have any questions or concerns, you can either ask the construction foreman during the project, or call any of the following numbers:

- 24-Hour Service and Information Line: 311
- 33rd Ward Office: 773-478-8040
- 35th Ward Office: 773-887-3772
- DWM Office of Public Affairs: 312-744-6635

Lastly, if you don't already have one, I ask you to consider the installation of a water meter in your home to help you save money on your water bill. For more information on this free program, go to [www.metersave.org](http://www.metersave.org).

Thank you in advance for your patience and cooperation during this important infrastructure improvement project.

Sincerely,

Randy Conner  
Commissioner